

# Evaluation of software aging in component-based Web Applications subject to soft errors over time

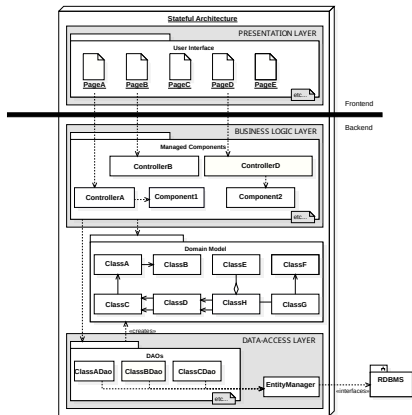
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- this is about:
  - How Web Applications maintain in-memory elements causing ARBs
  - How lifecycle management can act as sw micro-rejuvenation
  - How policies of lifecycle design can affect the overall robustness to sw aging
  - Experimental Environment simulating errors activated over time
  - Complex tools developed to observe the phenomenon and open for extensions

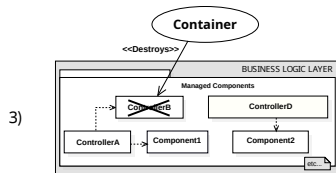
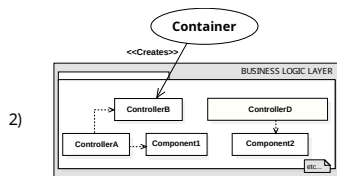
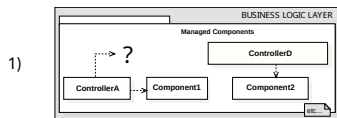
# Application State

- Memory **purpose**:
  - User session Data
  - Shared Data
  - Internal Information
- **Business Logic** as State Layer:
  - Back-End side
  - **Controllers**: navigation logic
  - **Components**: compound data
- **Transient** state



# Components Lifecycle Management

- **Container** manages Components Lifecycle
- **Scopes** infer Components Lifecycle:
  - HTTP-based Scopes: *Session* and *Request*
  - Singleton Scope: *Application*
  - Programmatic Scope: *Conversation*
- **Application State**: Aggregation of Components with Different Lifecycles



## Software Aging in Stateful Web applications

- In-Memory Components could be subject to **software aging**
- Errors could propagate affecting the User Interface
- Errors Activation due to:
  - Source code faults
  - **External faults**
- External faults can not be captured during standard testing phases
- **Focus:** Errors activated by faults arriving over time:
  - Soft Errors <sup>1</sup>
  - Physical Components
  - Application Server overloading
  - Other *ARBs*

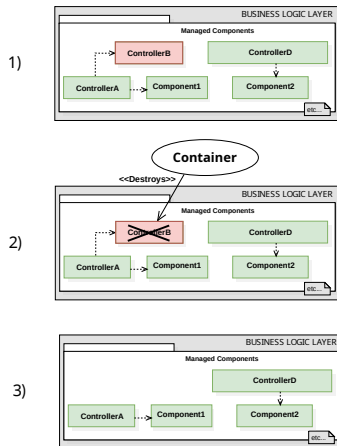
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<sup>1</sup> Cerveira, Oliveira, Barbosa, Madeira, "Evaluation of RESTful frameworks under soft errors", ISSRE 2020,

# Lifecycle Management as Software Rejuvenation

- Destruction and re-instantiation of component as a **safe state restoration**
- Lifecycle management as a kind of SW **micro-rejuvenation**
- Different Lifecycles correspond to **different frequencies** of component restoration

■ Correct State    ■ Erroneous State

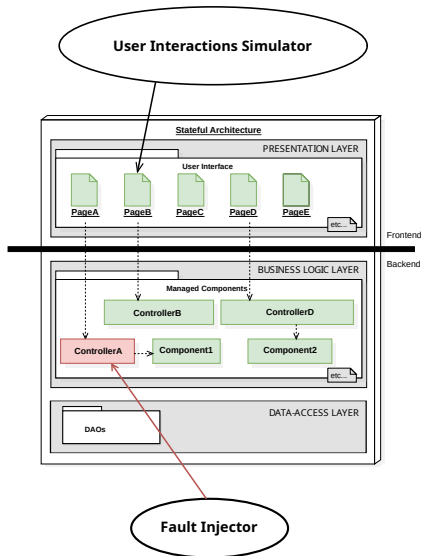


## Scope Design Configuration

- **Scope design**: assignment of components scopes
- Different configurations available for the same solution:
  - Session vs Conversation
  - Application as in-memory DB
  - Toward the statelessness with Request scope
- Choosing a scope implies a **trade-off**
- Scope design defines a **micro-rejuvenation policy**

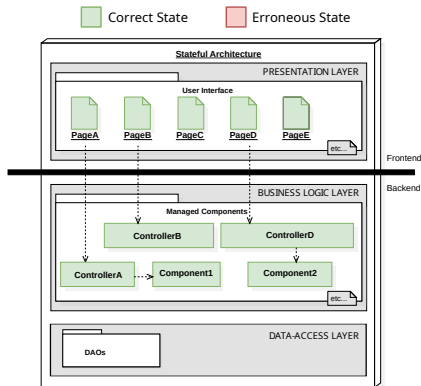
# Experimental Environment

- **Goal:**
  - Observe the rejuvenation phenomenon
  - Evaluate the impact of different scope designs
- E2E-like Test Cases **simulating scenarios** where a User interact with the UI
- **Fault Injector** triggered during Scenarios perturb random components
- Developed for JEE with various tools:
  - *Selenium Web Driver*
  - *Arquillian Warp*
  - *Shrinkwrap*
  - *Weld Bean Manager*



# Simulation Scenario Outcomes

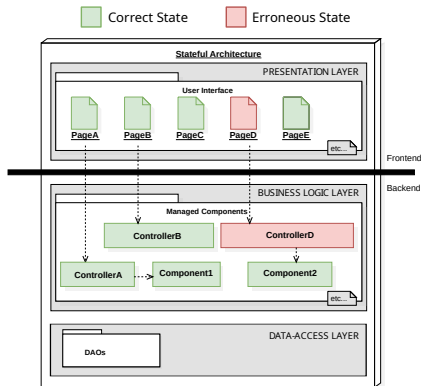
- **Error Correction:** the state of the application is correct → *Rejuvenation Succeeded*
- **Manifested Failure:** injected error has caused a top level failure → *Rejuvenation Failed*
- **Latent Errors:** no top level failure has occurred but the application is still in an erroneous state → *Rejuvenation could Fail*





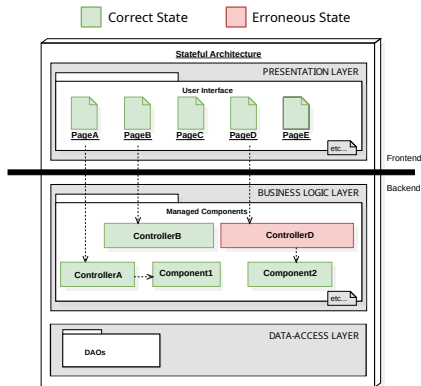
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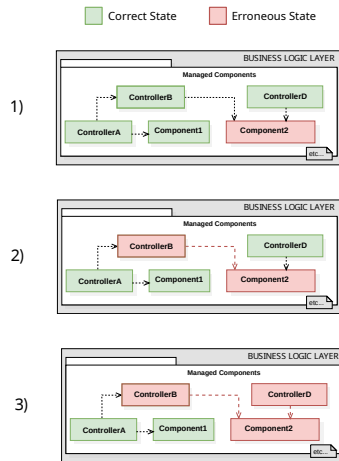
## Scope-Wise Experimentation Results

- No Correction capability for Application Scoped components
- **Wider Scopes:** high failure and error latency rates
- **Lower Scopes:** high error correction rate

Scope	Manifested failures (%)	Latent errors (%)	Corrected errors (%)
<i>application</i>	<u>42.4</u>	57.6	<u>0</u>
<i>session</i>	<u>48</u>	36	16
<i>conversation</i>	12	24	64

# Error Propagation

- Error could be propagated during **components interactions**
- Error Accumulation problem
- **Increase** the Failure capability
- **Decrease** the Correction capability



## Error Propagation Evaluation

- Error propagation does **not only depends** on lifecycle
- **Dependencies** have an impact on propagation
- **Interactions** is a core aspect
- Session Components have the best combination of both

Scope	Errors propagation (%)	Mean propagated errors	Mean touched components	Prop. ratio (%)
<i>application</i>	44	<u>1</u>	<u>4.6</u>	21.7
<i>session</i>	<u>32</u>	<u>1.33</u>	2.5	53.2
<i>conversation</i>	16	1.25	1.7	73.5

## Policy-Wise Experimentation Results

- Two **functionally equivalent** versions of the same application with different scopes design policies
- **Data Long Retention:** higher failures and error latency rates
- **Lower Scope:** higher error correction rate
- Consistent with the Scope-Wise experimentation

Principle	Manifested failures (%)	Latent errors (%)	Corrected errors (%)
<i>data long retention</i>	42	46	12
<i>lower scope</i>	30	26	48

## Discussion on Future Work

- Evaluate also the case of faults arriving over **sequence of events**
  - Could be done easily with the same Experimental environment
- Characterise the **trade-off** involved when a component is assigned to a specific scope
  - Usually assigning a scope implies a trade-off between safety and performance
- Identify a methodology to guide the scope design phase **tailored** to the application under development
  - An optimised components lifecycle assignment
  - Aware of **dependencies and interactions**